

Welcome!



This webinar was pre-recorded on Thursday, December 10. There were no FAQs generated during the live presentation.

Please submit any questions or comments to mc2@nmsu.edu.

Developing Number Relationships: Pathways to Fluency

Narrators: Megan Kidwell and Lisa Matthews Developers: MC² K-3Team

Learning Targets

Deepen understanding of the mathematics in the CCSSM.

Consider how to create and implement a plan to develop students' fluency in addition & subtraction.

Consider activities designed to develop and monitor student fluency with addition & subtraction.

CCSSM Fluency Standards: Primary Grades

<u>Kinder</u> Fluently add and subtract within 5

<u>Ist Grade</u> Fluently add and subtract within 10

<u>2nd Grade</u> Fluently add and subtract within 20 using mental strategies Kinder:

Fluently add & subtract within 5

For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings....

1st Grade:

Add and subtract within 20, **demonstrating fluency for addition and subtraction within 10**. Use strategies such as making ten (e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.g., 13 - 4 = 13 - 3 - 1 = 10 - 1 = 9); using the relationship between addition and subtraction (e.g., knowing that 8 + 4 = 12, one knows 12 - 8 = 4); and creating equivalent but easier or known sums (e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13).

2nd Grade:

Eluently add & subtract within 20 using mental strategies...>

...and by end of Grade 2, know from memory all sums of two one-digit numbers.

Kinder:

Fluently add & subtract within 5

For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings....

1st Grade:

Add and subtract within 20, **demonstrating fluency for addition and subtraction within 10**. Use strategies such as making ten (e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.g., 13 - 4 = 13 - 3 - 1 = 10 - 1 = 9); using the relationship between addition and subtraction (e.g., knowing that 8 + 4 = 12, one knows 12 - 8 = 4); and creating equivalent but easier or known sums (e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13).

2nd Grade:

Eluently add & subtract within 20 using mental strategies...>

...and by end of Grade 2, know from memory all sums of two one-digit numbers.



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Fluency: Habits of Unitizing

Fluency is <u>not</u> important because it is important for kids to memorize a checklist of facts.

The big idea behind "fluently adding and subtracting within 20" is to help students develop habits of unitizing when they think about numbers to 20.

Fluency: Strategies for Adding & Subtracting I-20

Benchmarks in Student Thinking:

- Knowledge of
 Key Number Combinations & Partitions
- Part-Whole Constructions of Number
- Relational Thinking

Fluency: Strategies for Adding & Subtracting 1-20

Benchmarks in Student Thinking:

Knowledge of Key Number Combinations & Partitions



In Part-doubles, five-plus, ten-plus, partitions of 5, 10 & 20
Of Number

Relational Thinking

Fluency: Strategies for Adding & Subtracting 1-20

Benchmarks in Student Thinking:

Knowledge of
Key Number Combination

15 could be made of8 and 7

...10 and 5

Part-Whole Constructions of Number

Relational I hinking

Fluency: Strategies for Adding & Subtracting I-20

Benchmarks in Student Thinking:

- Knowledge of
 Key Number Combinations & Partitions
- Part-Whole Constructions of Number



7 is 3 less than 10

13 is 6 and 6 and one more

Fluency: Strategies for Adding & Subtracting I-20

Benchmarks in Student Thinking:

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 Key Number Combinations & Partitions
- Part-Whole Constructions of Number
- Relational Thinking









Planning Supportive Instruction:

Combining & Partitioning Numbers to 20: Increasing the Complexity of Tasks

Make changes to the...



















Rekenrek / Arithmetic Rack / Math Rack

reading the rekenrek: partitioning five





reading the rekenrek: 6 to 10



reading the rekenrek: 11 to 20

Arithmetic Rack Bingo

Arithmetic Rack Bingo: 1 to 10					Arithmetic Rack Bingo: 1 to 10					
1	2	3	4	5	X	8	10	4	X	
6	7	8	9	10	6	1	3	10	7	
Caller's Card					5	9	FREE	2	8	
/	2	es and Fiv	ue-plus 4	5	2	3	7	5	6	
0&1	2 & 0	3&0	2 & 2	2&3	V	Q	11	1	V	
6	7 3&4	8	9 4 & 5	10.	X	9	4	T	X	

*Caller's Choice: choose 6&4/7&3/8&2/9&1

Write the numbers from 1-10, in random order (use each number 2 times)







$$8 + 5$$

 $8 + 5$
 $8 + 5$
 $5 + 5 + 10 + 3 + 13$

Great Race Games

The Great Race for Minus 5 The Great Race for Minus 5



Great Race Games





Using Visual Models to Develop Fluency:

Domino Dot patterns



Using Visual Models to Develop Fluency:

Finger patterns







Using Visual Models to Develop Fluency:

Ten Frames









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Fluency: Connections to the Future







CCSSM Fluency Standards: Unitizing in the Primary Grades

<u>Kinder</u> Fluently add and subtract within 5

<u>Ist Grade</u> Fluently add and subtract within 10

<u>2nd Grade</u> Fluently add and subtract within 20 using mental strategies







This webinar recording and handouts are available at the MC² and New Mexico K-3 PLUS websites.

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