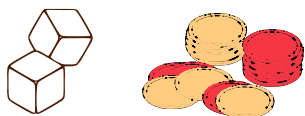


Arithmetic Rack Bingo Combinations to 10

Construct	FNWS	BNWS	NID	Structuring
3	3 - 5	3 - 5	2 - 3	2

Current Math Skills:

- Student can combine and partition numbers 1 to 5.
- Student is beginning to combine numbers to 10.
- Student is familiar with the arithmetic rack to 20.



Materials:

- Combinations to Ten Bingo Board.
- Ten bead arithmetic rack.
- One blank die (or a spinner) with the numbers 0 to 10.
- Different color of counters for each player, eight counters each.



Math Tip: You can choose to use ten frames instead of a 0 to 10 die for more support.

Additional support: 10 Frame, math rack.

Questioning: After they have drawn a card or rolled the die ask student, “How many more to make ten?”

Instructional Objective:

Students play Arithmetic Rack Bingo for fluency in partitioning and combining numbers to 10.

How To Play:

1. Two or more players.
2. Players select color of counters.
3. Player 1 rolls the die.
4. Player 1 pushes over amount rolled on both rows of the arithmetic rack. For example, if an 8 is rolled, the player pushes over 6 beads on the top row and 2 beads on the bottom row.
5. Player 1 places a counter on the corresponding number sentence.
6. Sequence repeats for player 2, player 1, etc.
7. The first player to get four counters in a row wins.

$8 + 1$	$5 + 0$	$7 + 3$	$2 + 2$	$5 + 4$	$7 + 0$
$5 + 3$	$4 + 3$	$6 + 4$	$6 + 2$	$9 + 0$	$4 + 1$
$9 + 1$	$7 + 2$	$3 + 3$	$8 + 0$	$6 + 3$	$5 + 2$
$4 + 2$	$4 + 0$	$7 + 1$	$3 + 2$	$3 + 1$	$5 + 5$
$3 + 0$	$1 + 1$	$6 + 0$	$6 + 1$	$2 + 1$	$10 + 0$
$5 + 1$	$8 + 2$	$1 + 0$	$2 + 0$	$4 + 4$	$6 + 3$